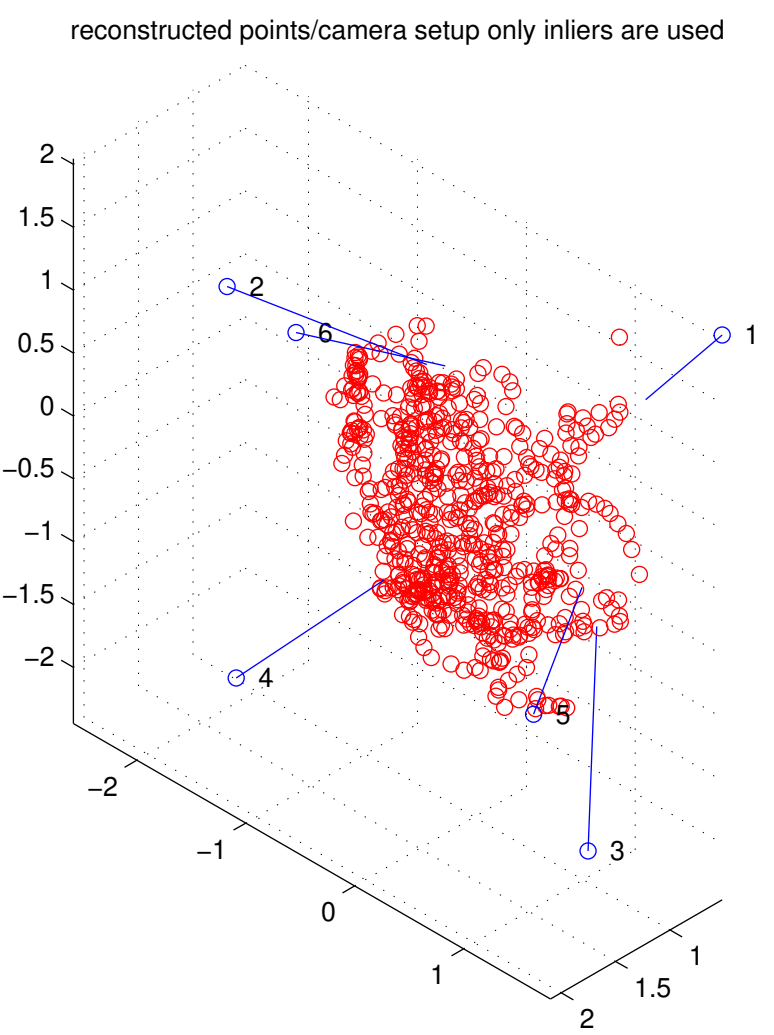
reconstructed points/camera setup only inliers are used
2
1.5
1
0.5
0
−0.5
−1
−1.5
−2
2
6
1
4
5
3
−2
−1
0
1
1
1.5
2