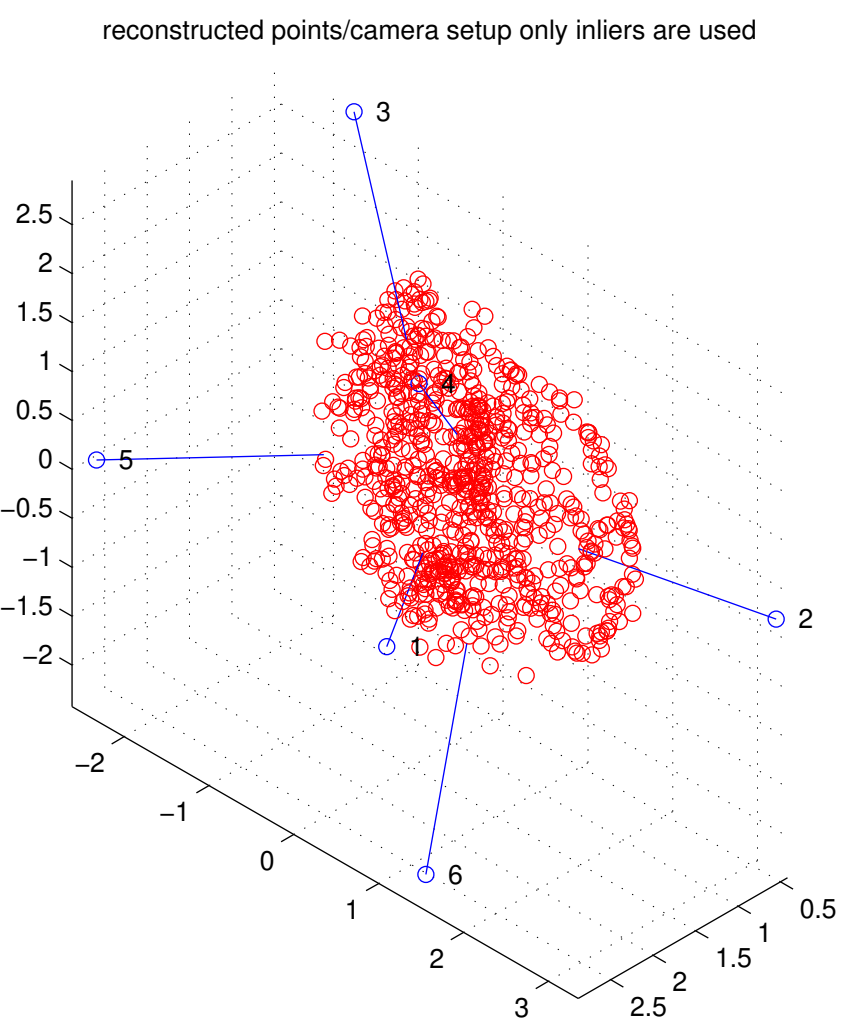
reconstructed points/camera setup only inliers are used
3
4
5
2
1
6
2.5
2
1.5
1
0.5
0
−0.5
−1
−1.5
−2
−2
−1
0
1
2
3
0.5
1
1.5
2
2.5